



Coffee Shop Screenwriter


A Story-Telling Game

Travel Edition

 1+

 20 - 40 Mins.

Designed by
William Long





HOW TO PLAY




Coffee Shop Screenwriter: Travel Edition is a fun, story-telling game for one or more players. It's ideal for long car rides, train journeys, and sitting around campfires. It is a stripped back version of the full game.

Choose one person to read out the prompts and then answer them one at a time.

You can either take turns to answer the prompts or you can discuss and answer them as a group.

By the end of the game you will have told a fun, unique story!



You can also play solo, or use this as the basis to write your own stories.

ACT ONE



- 1 What genre will our story be?** (*Comedy, action, horror...*)
- 2 Who is our main character?** (*How old are they? What does their everyday life look like?*)
- 3 What is their world like?** (*Do they live in a city? Is it the future? Is there an oppressive government?*)
- 4 Something happens that pulls the hero out of their normal day-to-day life. What is it?** (*Do they meet a love-interest. Does a killer strike? Are they offered a job? This is the beginning of the story.*)
- 5 How are they flawed?** (*Do they have a weakness? A fear? Do they treat people poorly?*)

ACT TWO



- 6 What is the hero's goal?** (*This is the main plot of the story: To fall in love, to stop a bomb, to escape an island...*)

- 7 Who is their main opponent?** (*How is their opponent standing in their way? What are they like?*)

- 8 What is stopping them from achieving their goal?** (*A supervillain? A rival love-interest? An alien invasion?*)

- 9 The hero uncovers a mystery.** (*What is it? How does it affect their goal and their plan?*)

ACT THREE



- 10** How does the opponent try to prevent the hero from achieving their goal? *(Do they physically attack them? Do they set a trap?)*
- 11** How does the hero react to the opponent's attack? *(Do they fight back? Do they seek help?)*
- 12** It looks like the hero won't be able to achieve their goal. They give up. Why? *(What happened?)*
- 13** The hero learns a new piece of information that makes them decide not to give up. What is it? *(Is the villain's goal worse than they thought? Is their love interest single?)*
- 14** Something terrible happens. *(What is it? How does the hero react?)*

ACT FOUR



- 15** **The hero and opponent meet face to face. What happens?** (*The opponent is the only thing standing in the way of the hero achieving their goal. How is the opponent preventing the hero from achieving their goal?*)

- 16** **How does the opponent surprise the hero?** (*Do they have a secret power? Do they reveal something?*)

- 17** **The hero and their opponent fight. What happens?** (*Is it a physical fight, a chase, a competition, or even a battle of wits? Who wins?*)

- 18** **Does the hero achieve their goal?** (*If 'yes', how? If 'no' how does the hero react?*)

ACT FIVE



- 19** How has the hero now changed? (*Have they overcome their flaw? Are they more confident? Are they better off?*)
- 20** How has the hero's life now changed? (*Is the world a safer place? Do they get married? Are they offered a new job?*)
- 21** Who would you want to star in the film?
- 22** Now let's come up with a catchy title for the film!



THE END.